

A BLOODY HARVEST



ASL SCENARIO AP8

Scenario Design: *Kevin Meyer*



VICTORY CONDITIONS: The Germans win at game end if there are no Good Order Polish MMC within 2 hexes of 43N8.

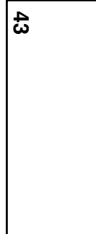
PABIANICE DISTRICT, POLAND, 7 September 1939: From the very beginning of the invasion, Polish defenses had proven to be woefully unprepared for the German onslaught. The blitzkrieg tactics employed by the German armored columns allowed great territorial gains in just a few short days. As the panzers raced across the Polish countryside conducting their breakthrough-and-pincer maneuvers, it ultimately fell upon the German infantry to mop up areas of bypassed Polish resistance. One such operation occurred in the farm community of Pabianice, just outside the city of Lodz. As the German Eighth Army advanced along the eastern and western flanks of Lodz, the grenadiers of Die Leibstandarte were sent into Pabianice to clear out its staunch garrison.

BOARD CONFIGURATION:

BALANCE:


☒ In the Polish OB, exchange the MMG for one Polish HMG.

☒ Increase the game length to 8 turns.








TURN RECORD CHART

☒ POLE Sets Up First	☒	1	2	3	4	5	6	7	END
☒ GERMAN Moves First [156]									



Elements of the 2nd Infantry Division, Army Lodz [ELR: 3] set up on/north-of hexrow Y, at least 3 MMC must be set up south of hexrow V: {SAN: 5}




 1
4-5-7
  8-1
  8-0
  MMG
4-11


Trench
 OVR, DBA: +4
 Other: +2







9

4



Elements of SS-Regiment Leibstandarte Adolf Hitler [ELR: 3] enter along the south edge: {SAN: 3}



 4-2-8
  9-2
  8-1
  8-0
  MMG
5-12
  LMG
3-8

12

3

SPECIAL RULES:

1. EC are Dry with no wind at start. Kindling attempts are NA.
2. Leibstandarte units are treated as non-SS German for all purposes.
3. Polish Elite and 1st Line squads have Assault Fire Capability.

AFTERMATH: Among fields of corn and sunflowers, the men of the Polish 2nd Infantry Division stubbornly fought off the invaders. Well dug-in and camouflaged within the crops, the Poles would typically hold their fire until the Germans were upon them at point blank range, revealing themselves at the last moment with a hail of gunfire and grenades. In this manner, the defenders put up such a stiff fight that the grenadiers were first stopped and then pushed back. Despite the garrison's valiant efforts, however, the inevitable soon came to pass as Pabianice fell under the sheer weight of the German assault.

ACTION PACK #1 CREDITS

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